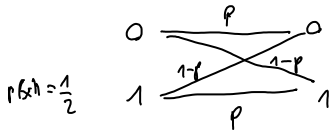


Example:



$$h(p) = -p \log_2 p - (1-p) \log_2 (1-p)$$

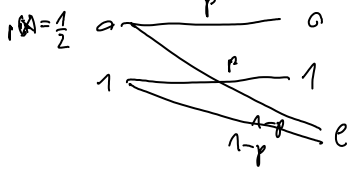
$$I(X:Y) = 1 - h(p)$$

$$- p = 100\% \quad I(X:Y) = 1$$

$$- p = 50\% \quad I(X:Y) = 0$$

$$- \text{for } p = 90\% \quad I(X:Y) = 0,531$$

Example:



$$H(Y) = -\frac{1}{2} p \log_2 \frac{p}{2} - \frac{1}{2} p \log_2 \frac{p}{2} - (1-p) \log_2 (1-p)$$

$$H(Y|X) = 2 \cdot \left(-\frac{1}{2} p \log_2 p - (1-p) \log_2 (1-p) \right)$$

$$I(X:Y) = -p \log_2 \frac{p}{2} + p \log_2 p = p$$

Example:

in the same case as above, r .

$$I(A:B) = 1 - h\left(\frac{r}{4}\right)$$

$$I(A:E) = r (1 - h(p))$$

$$r = (\leq 27,59\%) \Rightarrow \frac{1}{4} (2 - \sqrt{2}) = 0,146$$

$$I(A:B) = I(A:E) \Rightarrow r = 0,7548$$

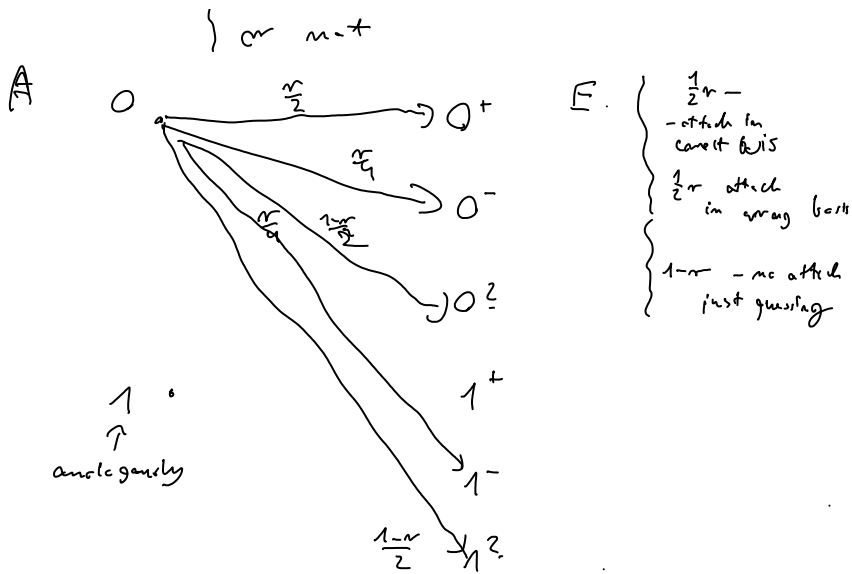
$$\Rightarrow \text{QBER}_{th} = 18,9\%$$

(prawy cc bity by 20,7% ...)

Example: but + & Resend, attaching a fraction r of qubits. Using random basis e or σ

$$QBER = \frac{r}{4} \quad I(A:B) = 1 - h\left(\frac{r}{4}\right)$$

$I(A:E) =$ $\left\{ \begin{array}{l} E \text{ s her bit correctly with} \\ p = \left(\frac{1}{2} + \frac{r}{4}\right) + (1-r)\frac{1}{2} = \frac{1}{2} + \frac{r}{4} \\ \text{can } e = \frac{1}{2} - \frac{r}{4} \text{ but be} \\ \text{careful } I(A:E) \neq 1 - h(e), \text{ because} \\ E \text{ knows whether basis was correct} \end{array} \right.$



$$p(0^+) = \frac{r}{4} \quad p(0^-) = \frac{r}{4} \quad p(0^?) = \frac{1-r}{2} \quad p(1^+) = \frac{r}{4} \quad p(1^-) = \frac{r}{4} \quad p(1^?) = \frac{1-r}{2}$$

$$H(E) = -r \log \frac{r}{4} - (1-r) \log \frac{1-r}{2}$$

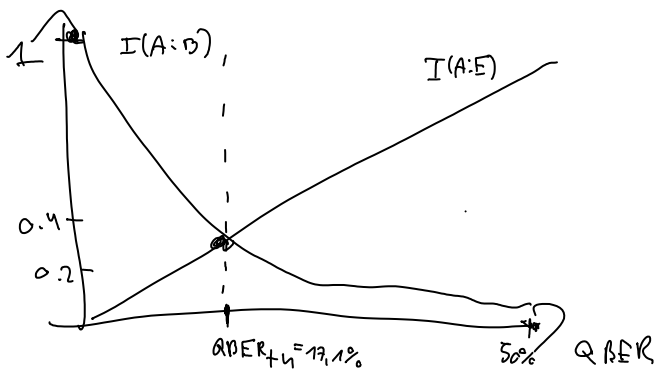
$$H(E|A) = -\frac{r}{2} \log \frac{r}{2} - \frac{r}{2} \log \frac{r}{4} - (1-r) \log \frac{1-r}{2}$$

$$H(E) - H(E|A) = \frac{r}{2} \log \frac{r}{2} - \frac{r}{2} \log \frac{r}{4} = \frac{r}{2} = I(A;E)$$

For what r we will have $I(A;B) = I(A;E)$?

$$\frac{r}{2} \approx 1 - h\left[\frac{r}{4}\right] \Rightarrow r = 0,6821$$

$$QBER_{th} = 0,1705 \approx 17,1\%$$

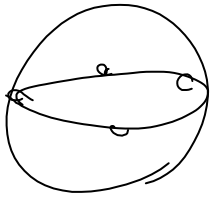


(by T_c 25%)

Uzywane pipel' informatsyjnyh zmechit'el'ov
 Upravlen'nye tegi, ko'effitsijenty
 grimejnyh a ko'effitsijenty gromozdnyh st'ebel'.

Optimal'nyj podhod na BB84 =

phase constraint changing:



$$|a\rangle_A |c\rangle_B \xrightarrow{F_A} \frac{1}{\sqrt{2}} (|a\rangle_B |c\rangle_A + \frac{1}{\sqrt{2}} (\cos\gamma |0\rangle_A |0\rangle_B + \sin\gamma |1\rangle_A |1\rangle_B))$$

$$|1\rangle_A |0\rangle_B \xrightarrow{F_A} \frac{1}{\sqrt{2}} (\cos\gamma |1\rangle_A |0\rangle_B + \sin\gamma |0\rangle_A |1\rangle_B) + \frac{1}{\sqrt{2}} (|1\rangle_B |1\rangle_A)$$

$$|\psi\rangle = \frac{1}{\sqrt{2}} (|c\rangle + e^{i\varphi} |1\rangle)$$

$$|\psi\rangle |c\rangle_B \rightarrow \frac{1}{2} (|c\rangle |c\rangle + \cos\gamma |a\rangle |1\rangle + \sin\gamma |1\rangle |a\rangle + e^{i\varphi} (|1\rangle |1\rangle + \cos\gamma |1\rangle |c\rangle + \sin\gamma |c\rangle |1\rangle))$$

$$S_A^{-1} = \frac{1}{4} \left(\begin{bmatrix} 1 & \cos\gamma e^{-i\varphi} \\ \cos\gamma e^{i\varphi} & \cos\gamma \end{bmatrix} + \begin{bmatrix} a & 0 \\ 0 & \sin^2\gamma \end{bmatrix} + \begin{bmatrix} \sin\gamma & 0 \\ 0 & 0 \end{bmatrix} + \begin{bmatrix} \cos\gamma e^{i\varphi} & \cos\gamma e^{-i\varphi} \\ \cos\gamma e^{-i\varphi} & 1 \end{bmatrix} \right) =$$

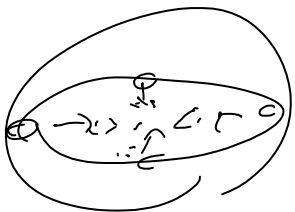
$$= \frac{1}{4} \begin{bmatrix} 2 & 2\cos\gamma e^{-i\varphi} \\ 2\cos\gamma e^{i\varphi} & 2 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & \cos\gamma e^{-i\varphi} \\ \cos\gamma e^{i\varphi} & 1 \end{bmatrix} =$$

$$= \cos\gamma (|\psi\rangle\langle\psi| + \frac{1}{2}(1 - \cos\gamma)I)$$

$$F_A = \frac{1}{2}(1 + \cos\gamma)$$

$$S_B^{-1} = \frac{1}{2} \begin{bmatrix} 1 & \sin\gamma e^{-i\varphi} \\ \sin\gamma e^{i\varphi} & 1 \end{bmatrix}$$

$$F_B = \frac{1}{2}(1 + \sin\gamma)$$



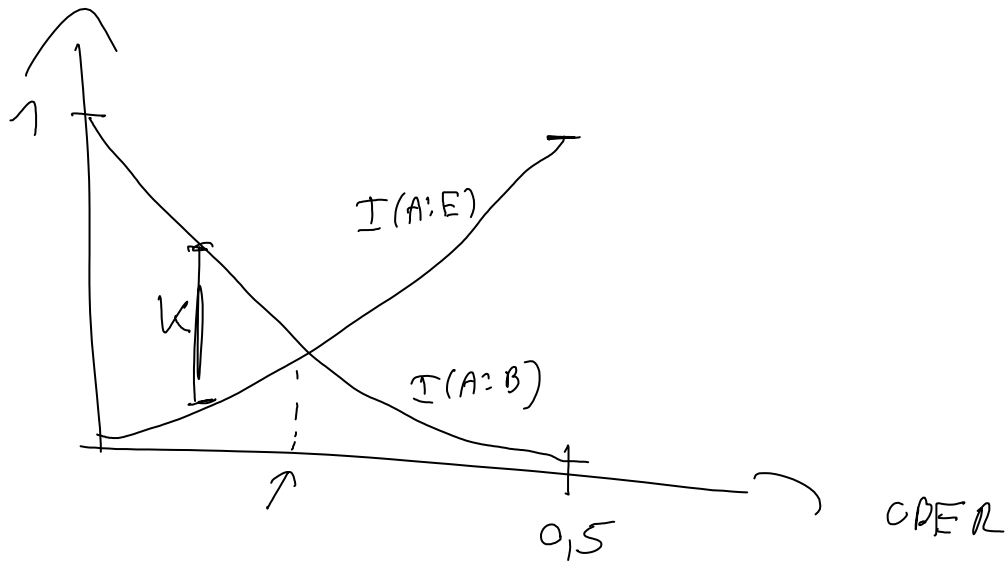
Atch m, BB84, klamane + namian
 ↳ cōfōmny beie,

$$m \rightarrow 1 - \cos\gamma$$

$$QBER = \frac{1}{2}(1 - \cos \gamma)$$

$$e_E = \frac{1}{2}(1 - \sin \gamma)$$

$$Klucz : K = (I(A:B) - I(A:E)) =$$



$$\gamma = \frac{\pi}{4} \quad QBER = \frac{1}{2} \left(1 - \frac{\sqrt{2}}{2} \right) = \frac{2-\sqrt{2}}{4} \approx 14,6\%$$

Optymalny state indywidualny.