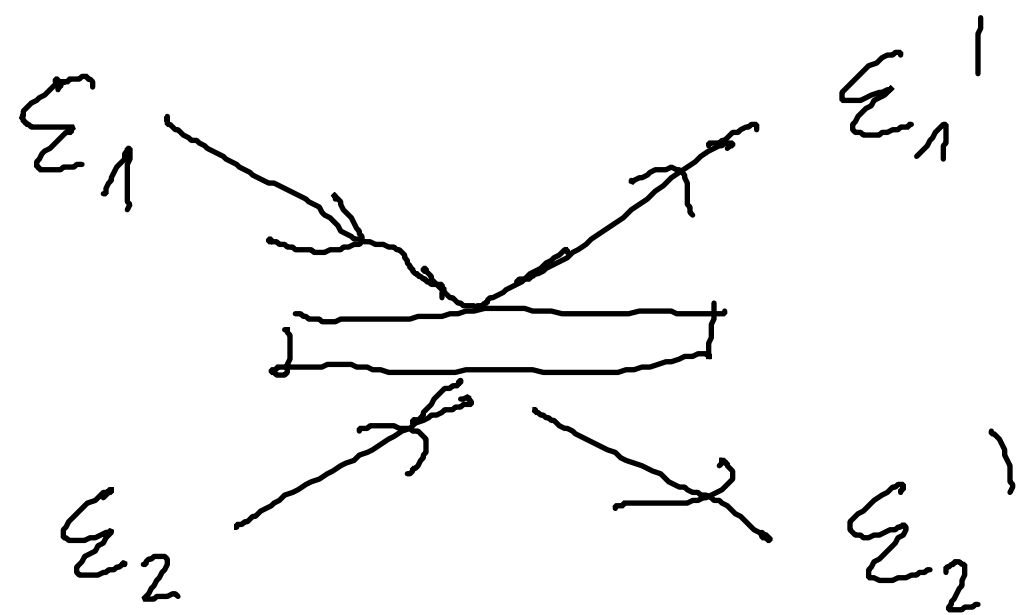


3. Linear Optical Networks

Mirrors, Beam splitters, Interferometers ... + Detectors

• Beam splitter. (classically)



$$\begin{bmatrix} E_1' \\ E_2' \end{bmatrix} = \begin{bmatrix} r_1 & t_2 \\ t_1 & r_2 \end{bmatrix} \begin{bmatrix} E_1 \\ E_2 \end{bmatrix}$$

energy conservation: $|E_1|^2 + |E_2|^2 = |E_1'|^2 + |E_2'|^2$

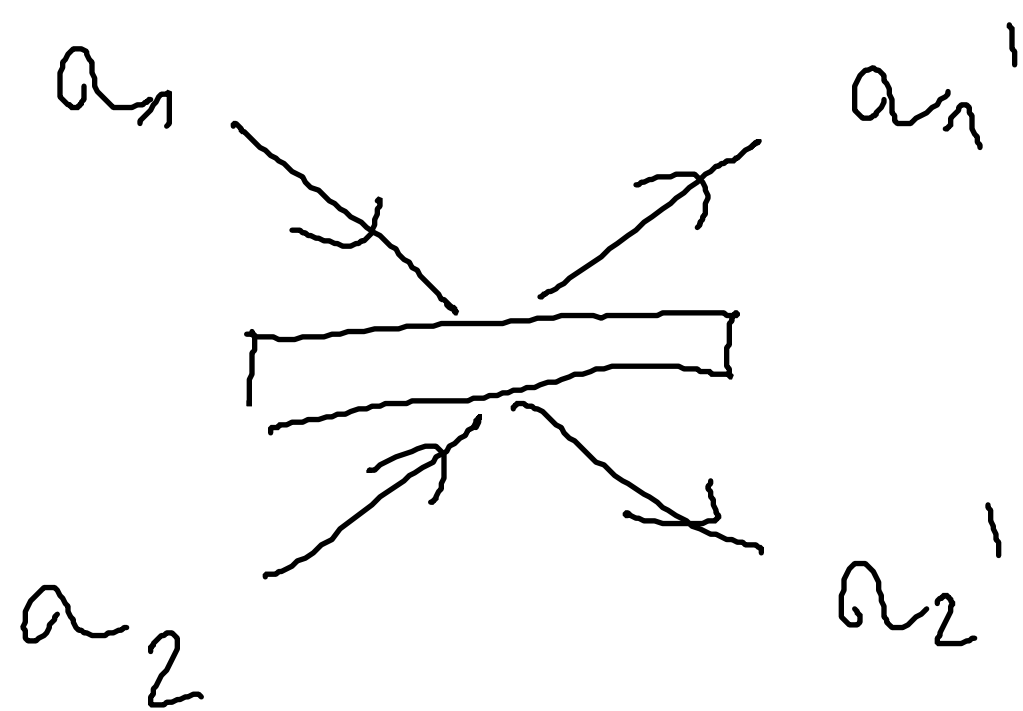
\Downarrow
 B - unitary

e.g. 50:50 beam splitter $B_{50/50} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix}$

general

$$B = \frac{1}{\sqrt{2}} \begin{bmatrix} \cos\varphi & \sin\varphi \\ -\sin\varphi & \cos\varphi \end{bmatrix}$$

• Beam splitter (quantum optics)



$$\begin{bmatrix} \hat{a}_1' \\ \hat{a}_2' \end{bmatrix} = B \begin{bmatrix} \hat{a}_1 \\ \hat{a}_2 \end{bmatrix}$$

(Heisenberg picture)

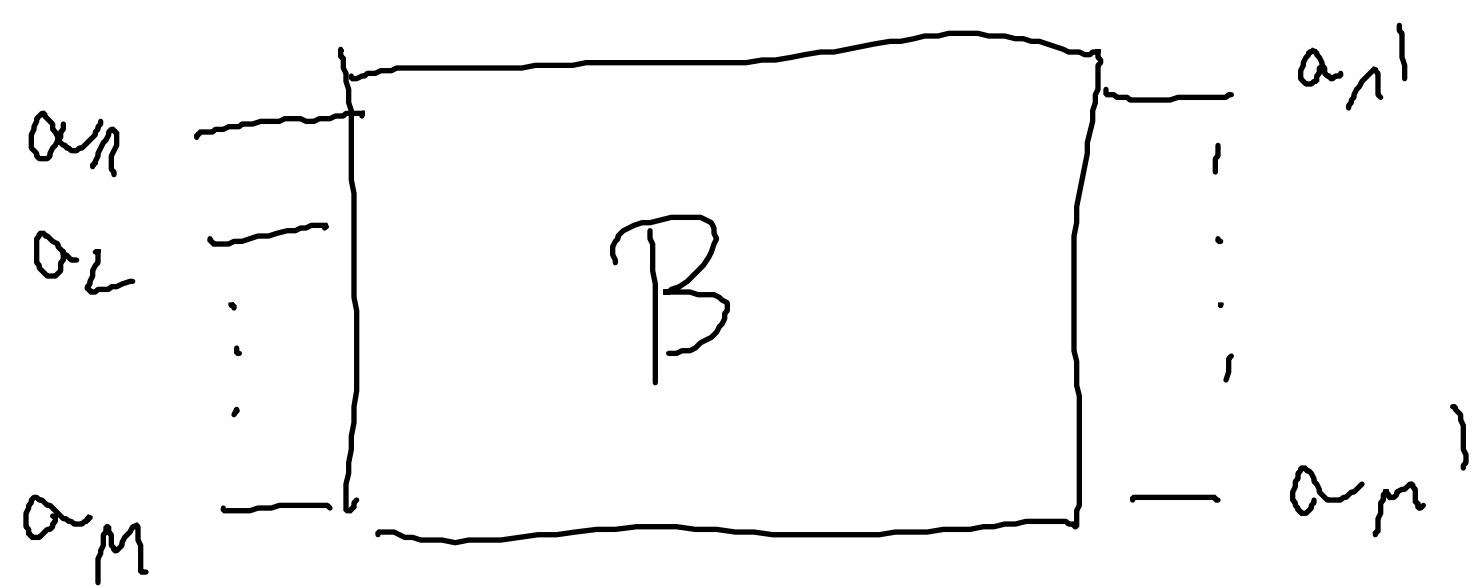
instead of computing: $\langle \psi | f(\vec{a}, \vec{a}^\dagger) | \psi \rangle$ $\xrightarrow{\text{presence of beam splitter}}$

$$\langle \psi | f(\vec{a}', \vec{a}'^\dagger) | \psi \rangle$$

\hat{a}_j - input modes \hat{a}_j' - output modes

Evolution \equiv transformation of modes.

In general: (linear optical transformation (passive))



$$\vec{a}' = B \vec{a}$$

We want to describe it as a unitary transformation in the Hilbert space:

$$\vec{a}' = B \vec{a} = \begin{bmatrix} \hat{U}_B^\dagger \hat{a}_i \hat{U}_B \\ \vdots \\ \hat{U}_B^\dagger \hat{a}_m \hat{U}_B \end{bmatrix} = \hat{U}_B^\dagger \vec{\hat{a}} \hat{U}_B$$

If we find U_B we would be able to see things in Schrödinger picture:

$$|\psi'\rangle = \underline{U_B} |\psi\rangle \quad : \quad \langle \psi' | p(\vec{a}'^\dagger, \vec{a}') | \psi' \rangle = \langle \psi | p(\vec{a}^\dagger, \vec{a}) | \psi \rangle$$